### Begin text block

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Command group** | **Flag affected** | **Reversible** | **Execute on client** | **Platform(s)** |
| [Text](../text.html) | NO | NO | YES | All |

#### Syntax

**Begin text block** ([*Keep current contents*][,Carriage return][,Linefeed])

#### Options

|  |  |
| --- | --- |
|  |  |
| Keep current contents | If specified, the command keeps the current contents of the text block rather than setting it to empty |
| Carriage return | If specified, Omnis appends a carriage return after it appends the text from a Line: command in the block. If the Carriage return and Linefeed options are both omitted then Omnis appends a platform newline after each Line: command |
| Linefeed | If specified, Omnis appends a line feed after it appends the text from a Line: command in the block. If the Carriage return and Linefeed options are both omitted then Omnis appends a platform newline after each Line: command |

#### Description

This command defines the start of a block of text to be stored in the text buffer for the current method stack. The **Begin text block** command clears the text buffer by default, and adds the text in subsequent [Line:](line_.html) and [*Text:*](text_.html) commands to the text buffer. However, you can keep the current contents of the buffer by checking the *Keep current contents* option, in which case text is appended to current text in the buffer. You build the text block using the [Line:](line_.html) and [*Text:*](text_.html) commands, which support leading and trailing spaces and can contain square bracket notation. The *Carriage return* and *Linefeed* options specify the line delimiter added after each [Line:](line_.html) command; if you omit both of these options, Omnis adds the platform specific newline character sequence after each [Line:](line_.html) command. The [*End text block*](end_text_block.html) command defines the end of the text block, and you can return the contents of the text buffer using the [*Get text block*](get_text_block.html) command.

#### Example

###### **Begin text block** Text: Thought for the day: (Carriage return) Text: If a train station is where the train Text: stops, what is a work station? End text block

###### Get text block lTextString OK message {[lTextString]}