### Break to end of switch

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Command group** | **Flag affected** | **Reversible** | **Execute on client** | **Platform(s)** |
| [Constructs](../constructs.html) | NO | NO | YES | All |

#### Syntax

**Break to end of switch**

#### Description

This command causes Omnis to jump out of the current [Case](case.html) statement (i.e. terminate the Case before the end of Case is reached), and resume method execution after the [End Switch](end_switch.html) command. You use it in conjunction with the [Switch](switch.html) and [Case](case.html) commands.

#### Example

###### # If lCount equals 1 or 2 the ok message following the Break to end of switch never gets shown

###### Switch lCount   Case 1     OK message {lCount equals 1}     **Break to end of switch**     OK message {I never run}   Case 2     OK message {lCount equals 2}     **Break to end of switch**     OK message {I never run}   Default     OK message {lCount not equal to 1 or 2} End Switch